

# Fundamentals of machine learning

## Course 10: Density estimation & generative models

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# Table of contents

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What is density estimation ?

Gaussian mixture modeling

Probability density estimation

The principle

Expectation-maximization

Examples

Kernel Density Estimation

Generative modeling

Optimal transport and Wasserstein distance

# Table of contents

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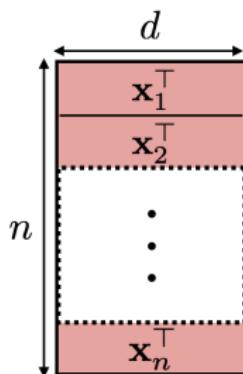
Examples

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# Unsupervised dataset

$$\mathbf{X} = \begin{bmatrix} \mathbf{x}_1^\top \\ \mathbf{x}_2^\top \\ \vdots \\ \mathbf{x}_n^\top \end{bmatrix} = \begin{bmatrix} x_{11} & x_{12} & \dots & x_{1d} \\ \vdots & \vdots & \vdots & \vdots \\ x_{n1} & x_{n2} & \dots & x_{nd} \end{bmatrix}$$


## Unsupervised learning

- ▶ The dataset contains the samples  $(\mathbf{x}_i)_{i=1}^n$  where  $n$  is the number of samples of size  $d$ .
- ▶  $d$  and  $n$  define the dimensionality of the learning problem.
- ▶ Data stored as a matrix  $\mathbf{X} \in \mathbb{R}^{n \times d}$  that contains the training samples as rows.

# Understanding the data

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- ▶ The samples come from a certain distribution  $p(\mathbf{x})$  ( $\mathbf{x}_i \sim p(\mathbf{x})$ ).
- ▶  $p(\mathbf{x})$  is unknown !
- ▶ Density estimation: find  $\hat{p}(\mathbf{x}) \approx p(\mathbf{x})$ .
- ▶ One can generate new samples from this approximate distribution.

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- ▶ Density estimation: find  $\hat{p}(\mathbf{x}) \approx p(\mathbf{x})$ .
- ▶ One can generate new samples from this approximate distribution.
- ▶  $p(\mathbf{x})$  is usually complicated: find a understandable/compact representation of it.
- ▶ Clustering: group points together.
- ▶ Find most “representative” points of  $p(\mathbf{x})$ .

# Table of contents

---

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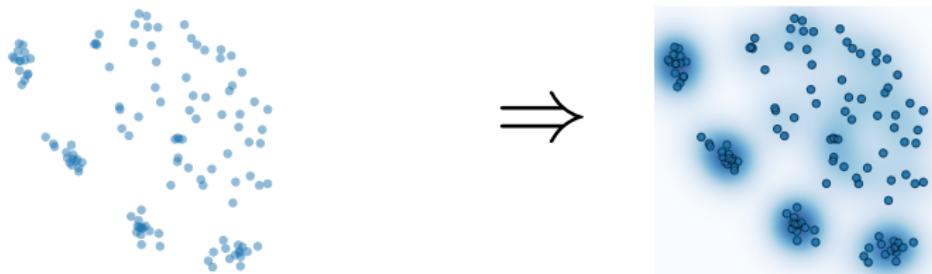
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Kernel Density Estimation

## Generative modeling

Optimal transport and Wasserstein distance

# Probability density estimation



## Objective

$$\{\mathbf{x}_i\}_{i=1}^n \Rightarrow \hat{p} \in \mathcal{P}(\mathbb{R}^d)$$

- ▶ Estimate a probability density  $\hat{p}(\mathbf{x})$  from the IID samples in the data.
- ▶ Probability density :  $\hat{p}(\mathbf{x}) \geq 0$ ,  $\forall \mathbf{x}$  and  $\int \hat{p}(\mathbf{x}) d\mathbf{x} = 1$ .
- ▶ Optional : generate new data from  $\hat{p}(\mathbf{x})$ .

## Parameters

- ▶ Type of distribution  
(Histogram, Gaussian, ...).
- ▶ Parameters of the law  $(\mu, \Sigma)$

## Methods

- ▶ Gaussian mixture.
- ▶ Parzen/kernel density estimation.
- ▶ Generative neural networks.

# Maximum likelihood estimation

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## Principle

- ▶ Given a parametrized distribution  $p(\mathbf{x}|\boldsymbol{\theta})$ , find the most likely parameters  $\boldsymbol{\theta}^*$  given observed data  $(\mathbf{x}_i)_{i \in [\mathbb{n}]}$ .
- ▶ Hope for  $p(\mathbf{x}) \approx p(\mathbf{x}|\boldsymbol{\theta}^*)$ .
- ▶ Maximize the likelihood:

$$\max_{\boldsymbol{\theta}} \text{Likelihood}(\boldsymbol{\theta}) = p(\mathbf{x}_1, \dots, \mathbf{x}_n | \boldsymbol{\theta}) \stackrel{i.i.d.}{=} \prod_i^n p(\mathbf{x}_i | \boldsymbol{\theta}) \quad (1)$$

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## Multivariate Gaussian distribution

- ▶  $p_{\mathcal{N}}(\mathbf{x}|\mu, \Sigma)$  the density of a multivariate Gaussian distribution

$$p_{\mathcal{N}}(\mathbf{x}|\mu, \Sigma) = (2\pi)^{-d/2} \det(\Sigma)^{-1/2} \exp\left(-\frac{1}{2}(\mathbf{x} - \mu)^\top \Sigma^{-1} (\mathbf{x} - \mu)\right).$$

- ▶  $\mu \in \mathbb{R}^d$  the mean,  $\Sigma \succ 0$  the covariance matrix.
- ▶ The MLE estimates  $(\hat{\mu}, \hat{\Sigma})$  is known and given by

$$\hat{\mu} = \frac{1}{n} \sum_{i=1}^n \mathbf{x}_i \text{ and } \hat{\Sigma} = \frac{1}{n} \sum_{i=1}^n (\mathbf{x}_i - \hat{\mu})(\mathbf{x}_i - \hat{\mu})^\top.$$

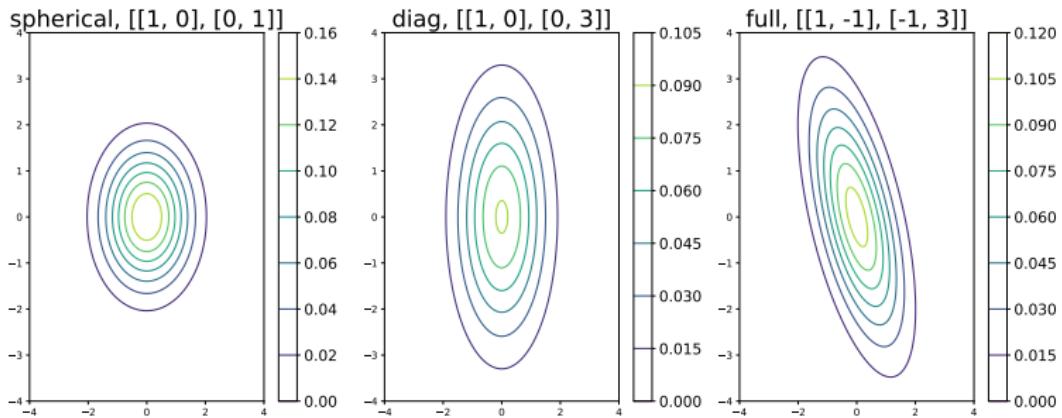
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## Visualizing 2D Gaussian $\mu = 0, \Sigma$



# The principle of GMM

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## Mixture of Gaussians

- ▶ Look for  $p(\mathbf{x}) \approx p(\mathbf{x}|\theta)$  where, for  $\theta = (\pi_k, \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)_{k \in [K]}$ ,

$$p(\mathbf{x}|\theta) = \sum_{k=1}^K \pi_k p_{\mathcal{N}}(\mathbf{x}|\boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)$$

- ▶  $\pi_k \geq 0, \sum_{k=1}^K \pi_k = 1$  are the weights of each Gaussian.
- ▶ “Mixture” of multiple Gaussian.

# The principle of GMM

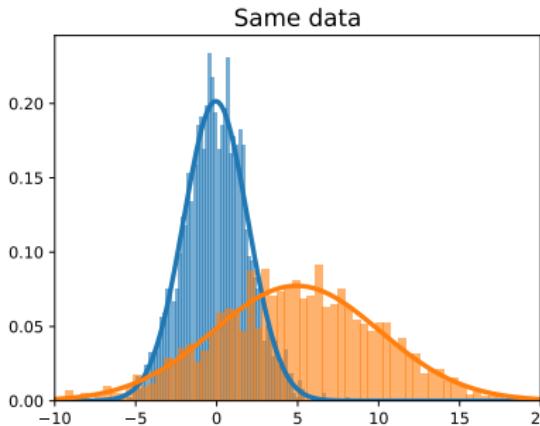
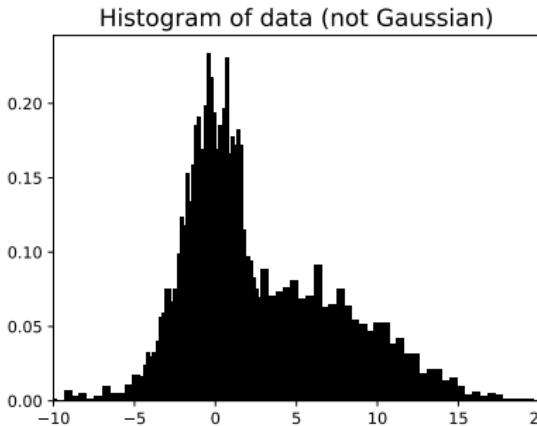
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## Why ?



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## Interpretation in terms of random variables

$\mathbf{x}_1, \dots, \mathbf{x}_n \sim \text{GMM}(\boldsymbol{\theta})$  if:

- ▶  $z_1, \dots, z_n \sim \text{Multinomial}(\boldsymbol{\pi}, 1)$  (clusters of each point).
- ▶  $z_i$  represents the latent cluster for datapoint  $\mathbf{x}_i$ .
- ▶  $\mathbf{x}_i | z_i \sim \mathcal{N}(\boldsymbol{\mu}_{z_i}, \boldsymbol{\Sigma}_{z_i})$  i.i.d.

# EM algorithm

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## Maximizing the likelihood

- ▶ There is no closed form for  $\max_{\theta} \text{Likelihood}(\theta)$ .
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- ▶ **Step 2 (Expectation):** Given  $\theta^{(\text{current})}$  estimate  $p(\mathbf{x}_i | \theta^{(\text{current})})$ .
- ▶ In particular find soft assignments

$$\mathbb{P}(\mathbf{x}_i \in C_k | \theta^{(\text{current})}) = \frac{\pi_k p_{\mathcal{N}}(\mathbf{x}_i | \mu_k^{(\text{current})}, \Sigma_k^{(\text{current})})}{\sum_{j=1}^K \pi_j p_{\mathcal{N}}(\mathbf{x}_i | \mu_j^{(\text{current})}, \Sigma_j^{(\text{current})})}.$$

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## Remarks

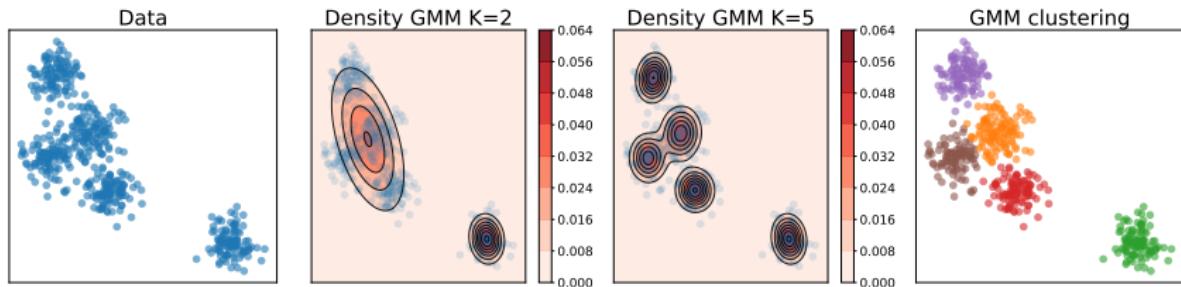
- ▶ Alternating strategy similar to Lloyd's algorithm !
- ▶ E step: assign point to cluster, M step: find clusters    

# Examples in 2D

It is also a clustering algorithm !

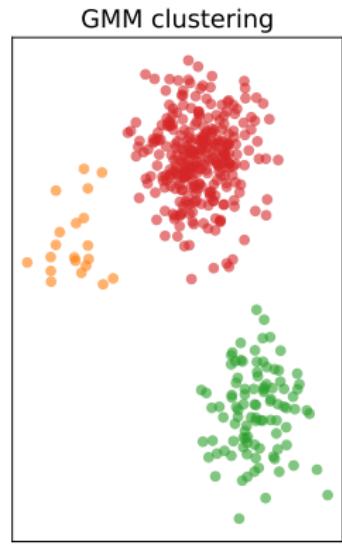
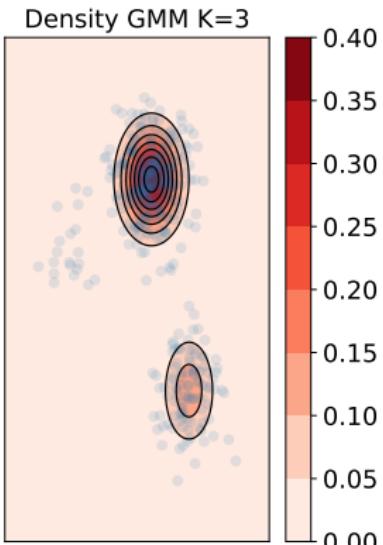
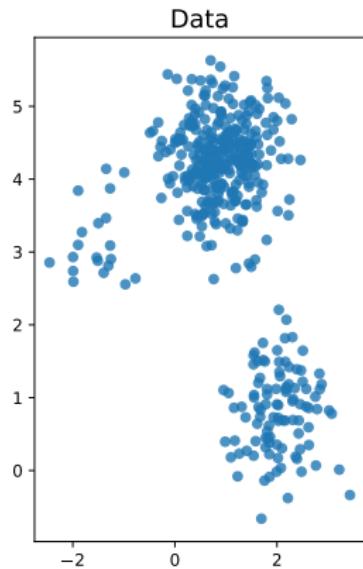
- ▶ GMM can assign points to clusters.
- ▶ Given a point  $\mathbf{x}_i$ , find its most likely cluster via

$$\arg \max_{k \in [K]} \mathbb{P}(\mathbf{x}_i \in C_k | \boldsymbol{\theta}) = \frac{\pi_k p_{\mathcal{N}}(\mathbf{x}_i | \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)}{\sum_{j=1}^K \pi_j p_{\mathcal{N}}(\mathbf{x}_i | \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)}.$$

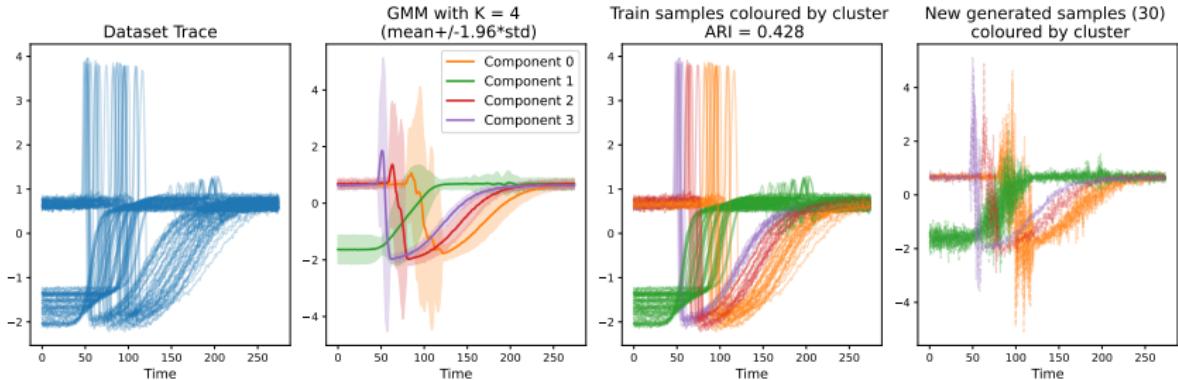


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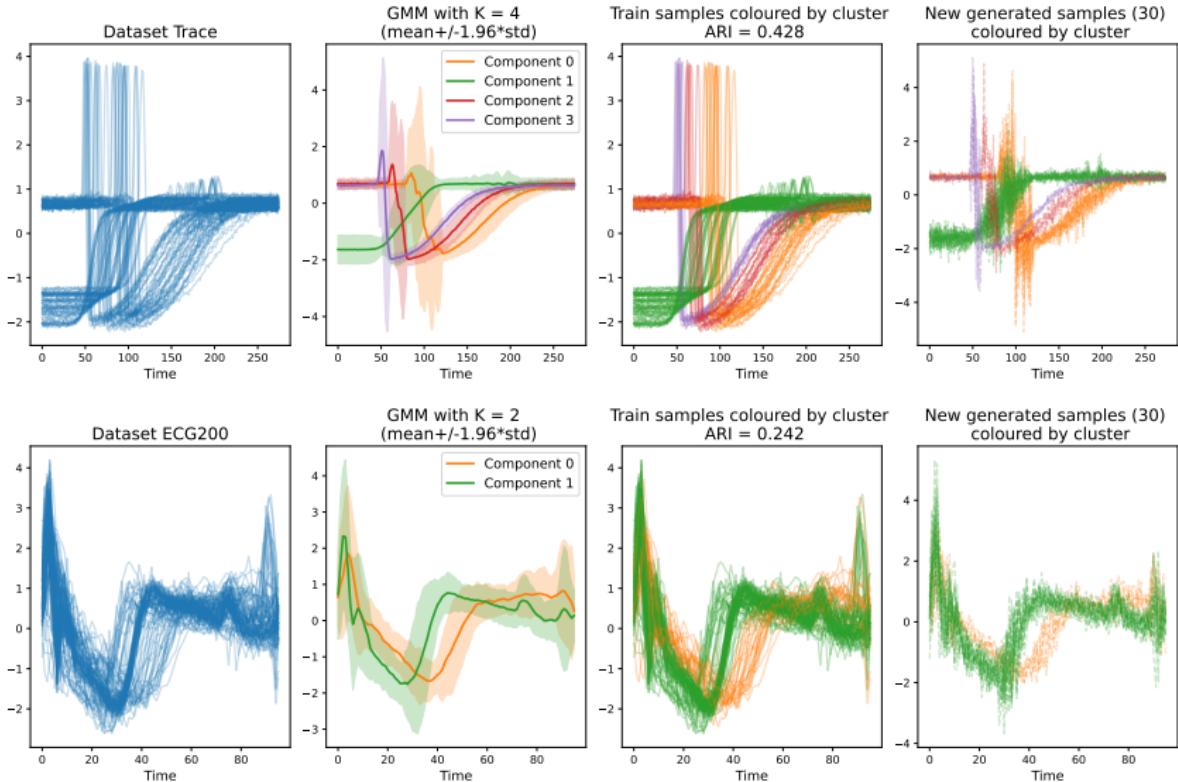
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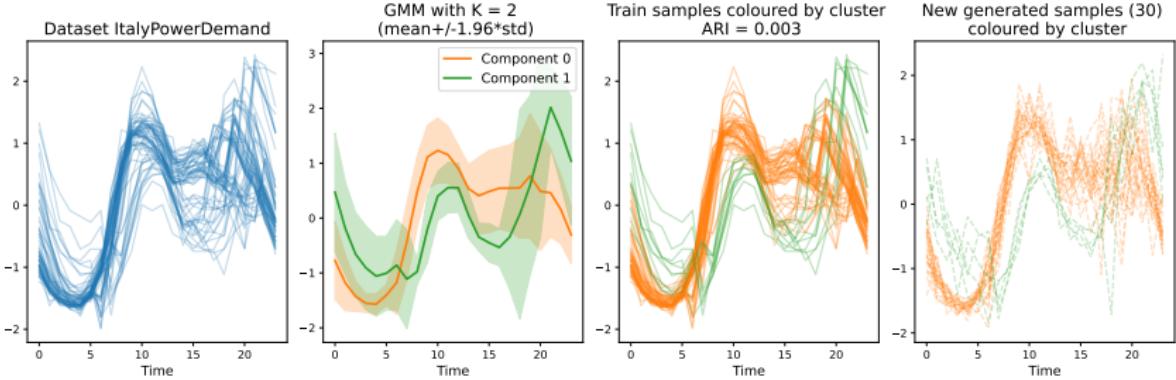
# GMM modeling of time series



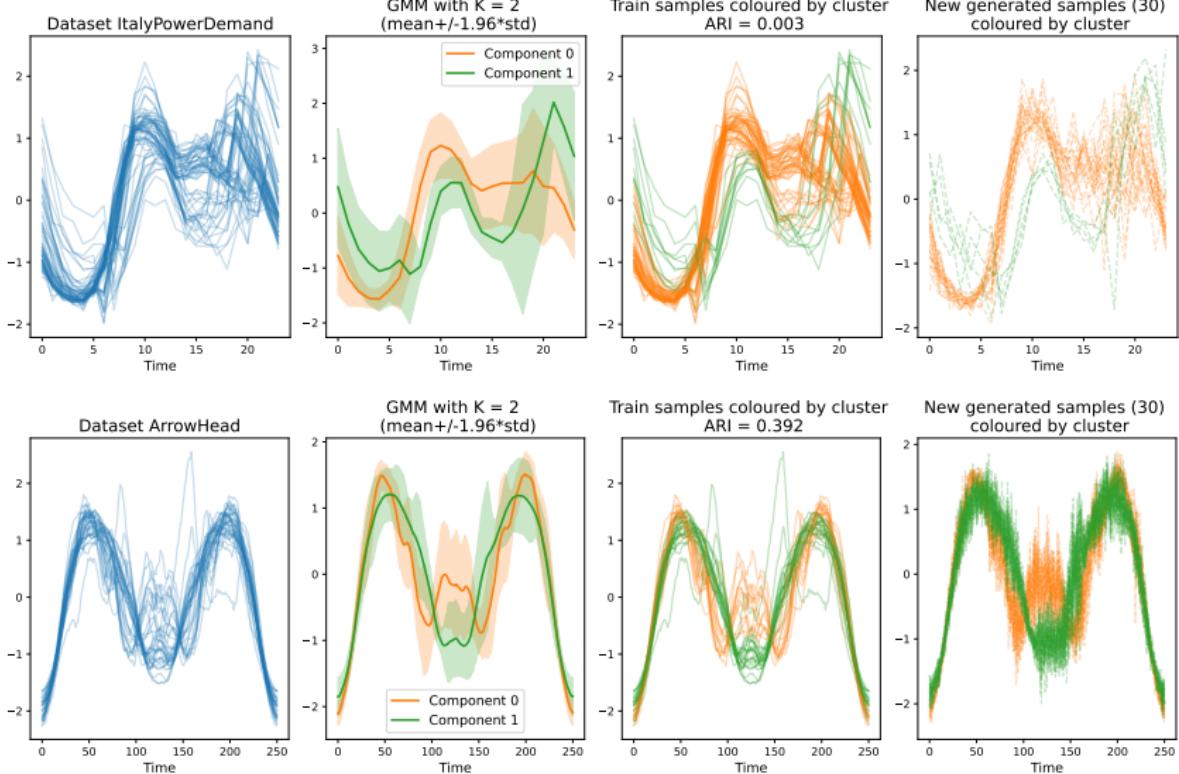
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# Table of contents

---

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# Kernel Density Estimation (KDE)

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Non parametric density estimation

- ▶ Find  $\hat{p}(\mathbf{x}) \approx p(\mathbf{x})$  without having to estimate parameters  $\theta$

“Kernel” function

- ▶  $\kappa : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}_+$  a pointwise non-negative function
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- ▶  $q : \mathbb{R}^d \rightarrow \mathbb{R}_+$  that has large values around 0,  $h > 0$  the **bandwidth**
- ▶ e.g. box kernel  $q(\mathbf{x}) = \mathbf{1}_{\|\mathbf{x}\|_2 \leq 1}$ , gaussian  $q(\mathbf{x}) = \exp(-\|\mathbf{x}\|_2/2)$
- ▶  same name but not the same as kernels in SVM !

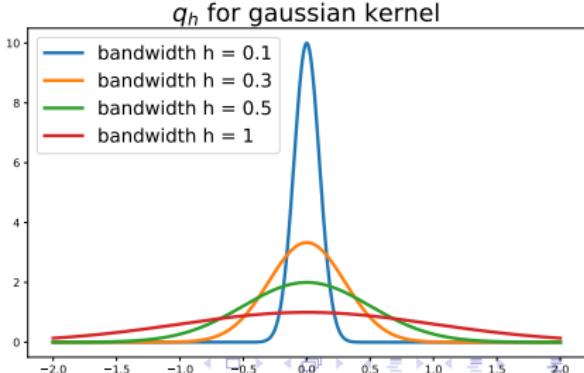
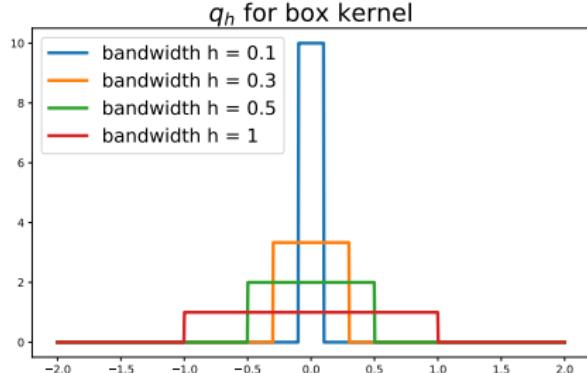
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# Kernel Density Estimation (KDE)

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KDE estimation Rosenblatt 1956; Parzen 1962

- ▶ The approximate distribution is:

$$\hat{p}(\mathbf{x}) \propto \frac{1}{n} \sum_{i=1}^n \kappa(\mathbf{x}, \mathbf{x}_i) = \frac{1}{n} \sum_{i=1}^n q_h(\mathbf{x} - \mathbf{x}_i)$$

- ▶  $\kappa(\mathbf{x}, \mathbf{x}_i)$  is close to 1 when  $\mathbf{x}$  is similar to  $\mathbf{x}_i$

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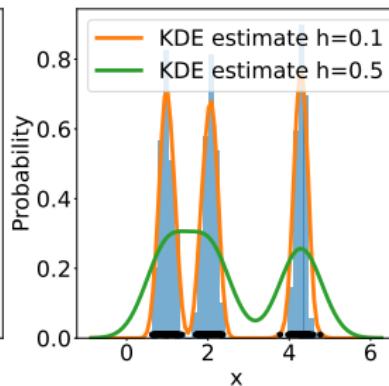
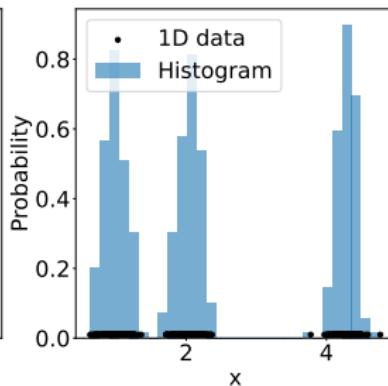
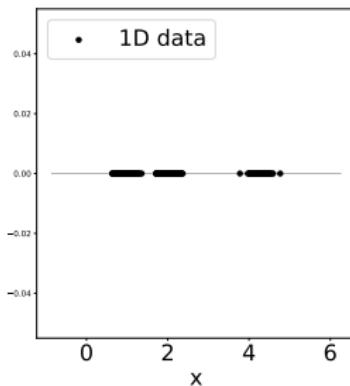
- ▶  $\kappa(\mathbf{x}, \mathbf{x}_i)$  is close to 1 when  $\mathbf{x}$  is similar to  $\mathbf{x}_i$
- ▶ Normalizing factor so that  $\int \hat{p}(\mathbf{x}) d\mathbf{x} = 1$ , requires

$$\int \kappa(\mathbf{x}, \mathbf{x}_i) d\mathbf{x} = \int q(\mathbf{x}) d\mathbf{x} = 1 \text{ for common kernels.}$$

- ▶ Complexity of calculating  $\hat{p}(\mathbf{x})$  usually in  $\mathcal{O}(nd)$

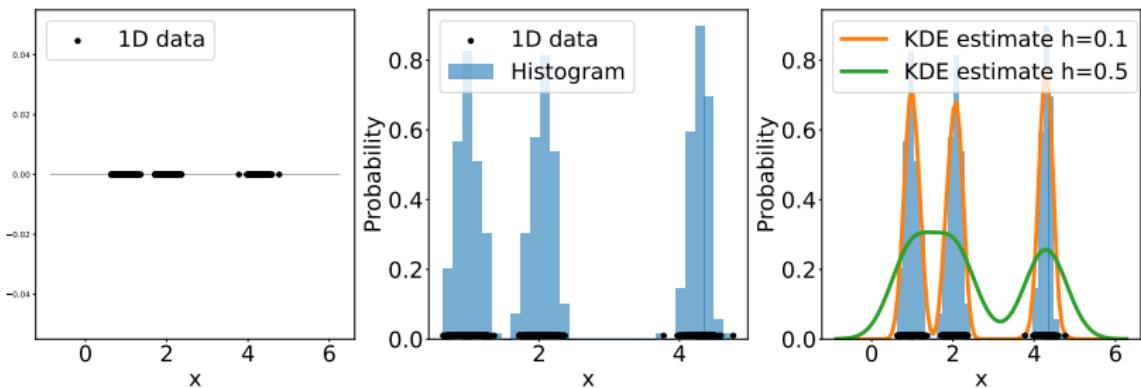
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## Example in 1D

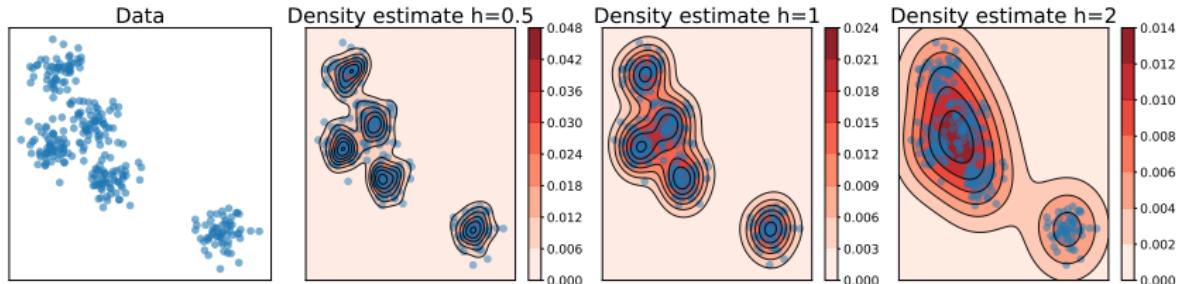


# Kernel Density Estimation (KDE)

## Example in 1D



## Example in 2D



# Table of contents

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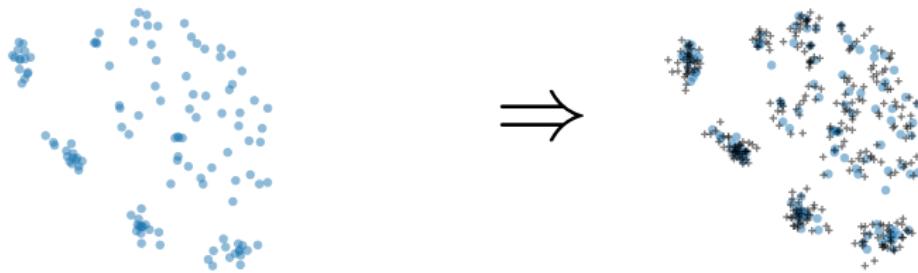
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# Generative modeling



## Objective

$$\{\mathbf{x}_i\}_{i=1}^n \Rightarrow g \text{ such that } p(\mathbf{x}) \approx g(\mathbf{z}) \text{ with } \mathbf{z} \sim \mathcal{N}$$

- ▶ Estimate a mapping function  $g(\mathbf{z})$  that generates similar samples to  $\{\mathbf{x}_i\}_{i=1}^n$ .
- ▶ Latent variable  $\mathbf{z}$  follows a known Normal or Unif distribution.
- ▶ Optional : recover the distribution (change of variable formula).

## Parameters

- ▶ Type of distribution for  $\mathbf{z}$ .
- ▶ Type of function for  $g$  (NN)

## Methods

- ▶ Generative neural networks.
- ▶ GMM.

# Divergence

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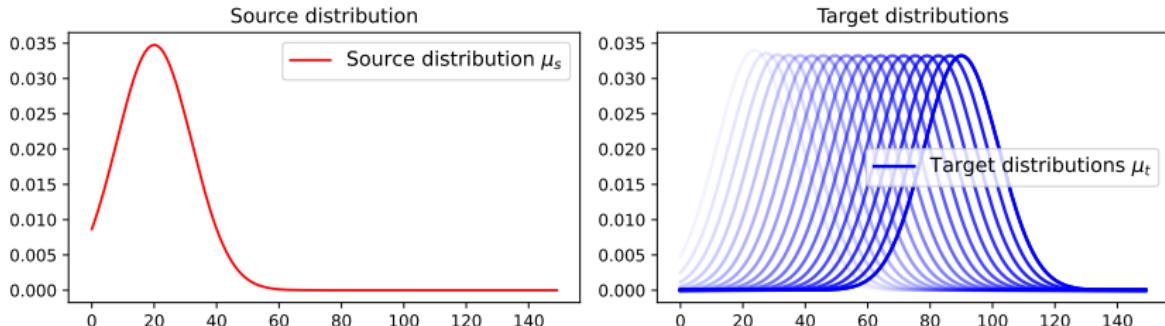
$D : \mathcal{P}(\Omega) \times \mathcal{P}(\Omega) \rightarrow \mathbb{R}$  is a **divergence** if it satisfies :

- ▶ for any distributions  $\mu_s$  and  $\mu_t$ ,  $D(\mu_s || \mu_t) \geq 0$ .
- ▶  $D(\mu_s || \mu_t) = 0 \iff \mu_s = \mu_t$ .

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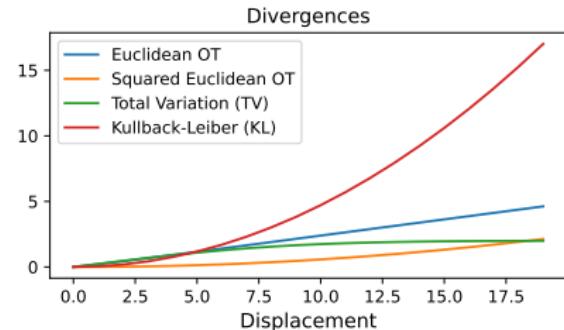
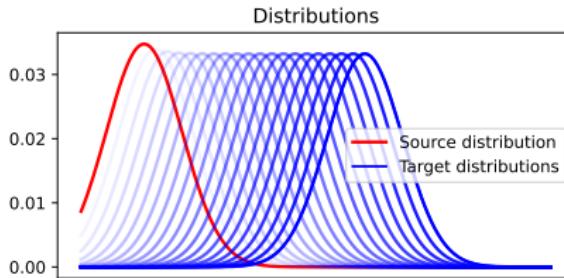
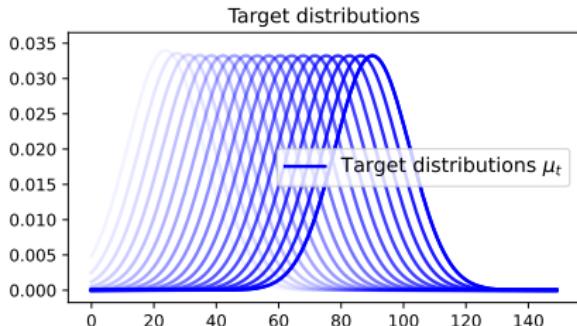
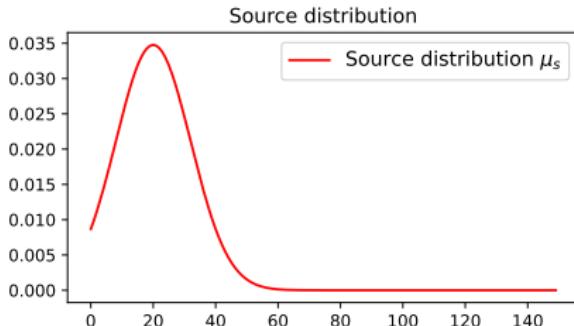
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# Divergence

$D : \mathcal{P}(\Omega) \times \mathcal{P}(\Omega) \rightarrow \mathbb{R}$  is a **divergence** if it satisfies :

- ▶ for any distributions  $\mu_s$  and  $\mu_t$ ,  $D(\mu_s || \mu_t) \geq 0$ .
- ▶  $D(\mu_s || \mu_t) = 0 \iff \mu_s = \mu_t$ .



# Kullback-Leiber divergence

---

## The definition

If  $\mu_s$  is absolutely continuous with respect to  $\mu_t$  then

$$\text{KL}(\mu_s || \mu_t) = \int_{\Omega} \log\left(\frac{d\mu_s}{d\mu_t}(x)\right) d\mu_s(x).$$

where  $\frac{d\mu_s}{d\mu_t}$  is the Radon–Nikodym derivative.

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## Examples

- If distributions have densities with respect to Lebesgue  
 $\mu_s = f dx$ ,  $\mu_t = g dx$

$$\text{KL}(\mu_s || \mu_t) = \int_{\Omega} \log\left(\frac{f(x)}{g(x)}\right) f(x) dx.$$

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$$\text{KL}(\mu_s || \mu_t) = \int_{\Omega} \log\left(\frac{f(x)}{g(x)}\right) f(x) dx.$$

- If the distributions are discrete **with the same support**  $(x_1, \dots, x_n)$ :

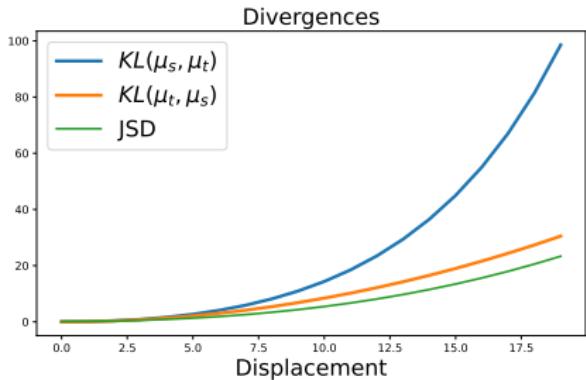
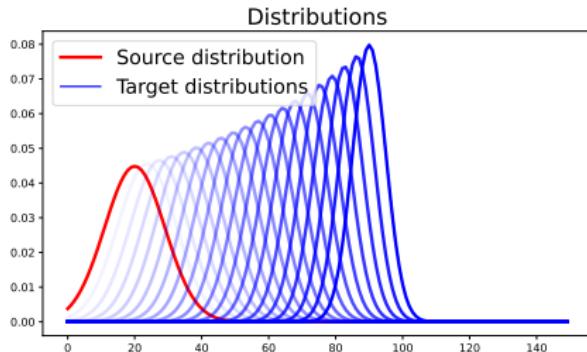
$$\text{KL}(\mu_s || \mu_t) = \sum_{i=1}^n \log\left(\frac{\mu_s(x_i)}{\mu_t(x_i)}\right) \mu_s(x_i).$$

# Relation with maximum likelihood estimation

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(On the board)

# Kullback Leiber divergence is asymmetric

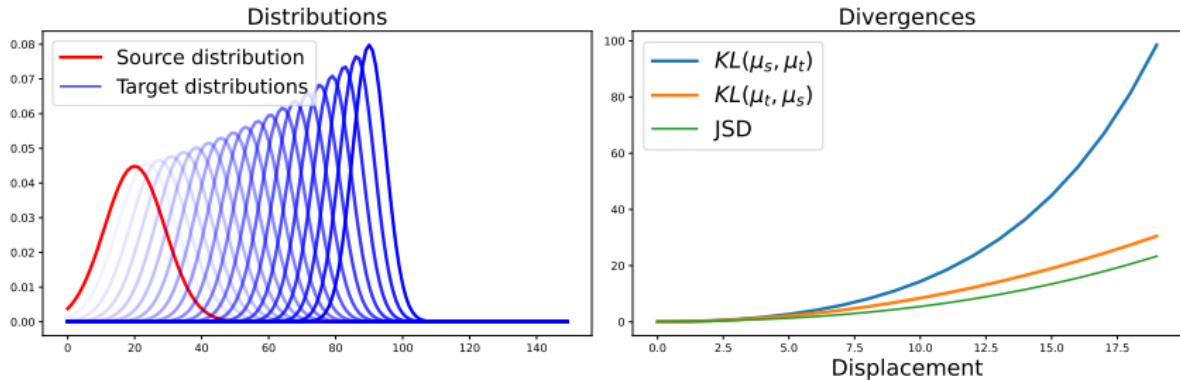


## Jensen-Shannon divergence

We can derive a “symmetric” version of KL:

$$JSD(\mu_s, \mu_t) = \frac{1}{2} KL(\mu_s || \bar{\mu}) + \frac{1}{2} KL(\mu_t || \bar{\mu}) \text{ with } \bar{\mu} = \frac{1}{2}(\mu_s + \mu_t).$$

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## Jensen-Shannon divergence

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## Drawbacks

- ▶  $\text{KL}(\mu_s || \mu_t)$  undefined when support of distributions are different.
- ▶ Distance between the points in the support not used.
- ▶ It is **not** a distance.

# The origins of optimal transport

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666. MÉMOIRES DE L'ACADEMIE ROYALE

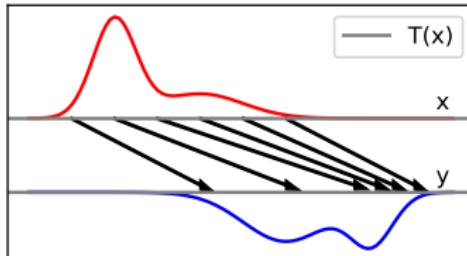
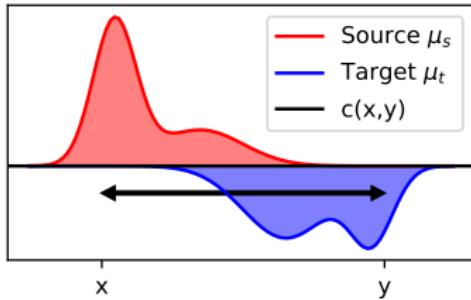
MÉMOIRE  
SUR LA  
THÉORIE DES DÉBLAIS  
ET DES REMBLAIS.  
Par M. MONGE.



## Problem

- ▶ How to move dirt from one place (déblais) to another (remblais) while minimizing the effort ?
- ▶ Find a mapping  $T$  between the two distributions of mass (transport).
- ▶ Optimize with respect to a displacement cost  $c(x, y)$  (optimal).

# The origins of optimal transport

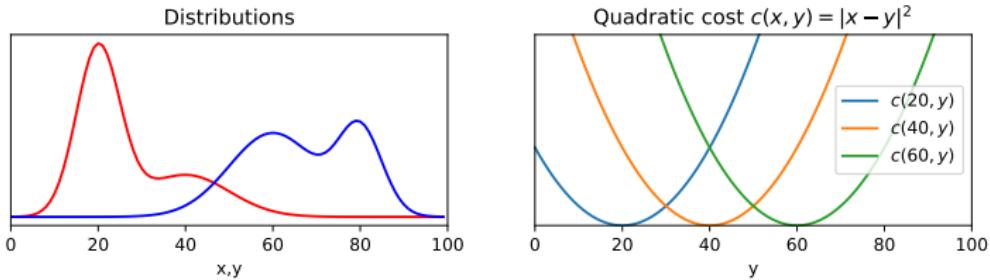


## Problem

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# Optimal transport (Monge formulation)

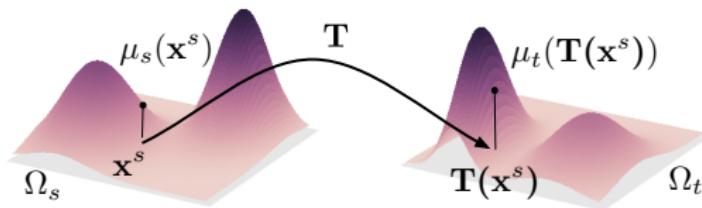
- ▶ Mathematical tools aiming at comparing distributions



- ▶ Probability measures  $\mu_s$  and  $\mu_t$  on  $\Omega$  with a cost function  $d : \Omega \times \Omega \rightarrow \mathbb{R}^+$ .
- ▶ The Monge formulation aim at finding a mapping  $T : \Omega_s \rightarrow \Omega_t$

$$\inf_{T \# \mu_s = \mu_t} \int_{\Omega} d(\mathbf{x}, T(\mathbf{x})) d\mu_s(\mathbf{x}) \quad (2)$$

# What is $T \# \mu_s = \mu_t$ ?



- ▶  $T \#$  is the so called push forward operator
- ▶ If  $\mathbf{x} \sim \mu_s$  then  $T(\mathbf{x}) \sim T \# \mu_s$ .
- ▶ Condition  $T \# \mu_s = \mu_t$  is equivalent to:

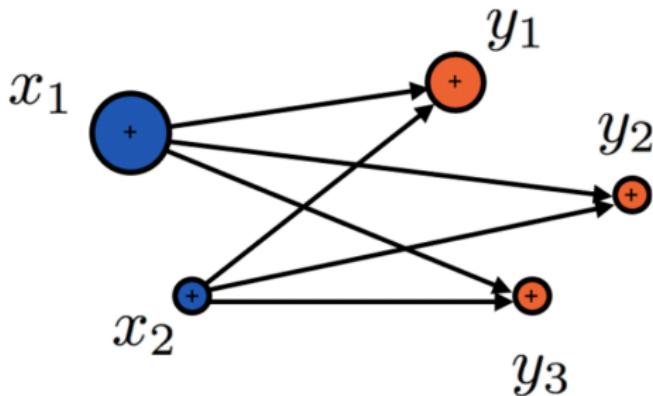
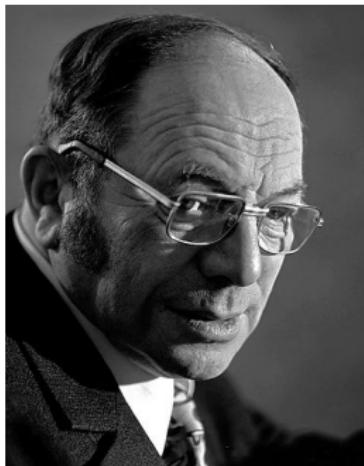
$$\mu_t(A) = \mu_s(T^{-1}(A))$$

- ▶ For  $\mu_s = \sum_{i=1}^n a_i \delta_{x_i}$ ,

$$T \# \mu_s = \sum_{i=1}^n a_i \delta_{T(x_i)}.$$

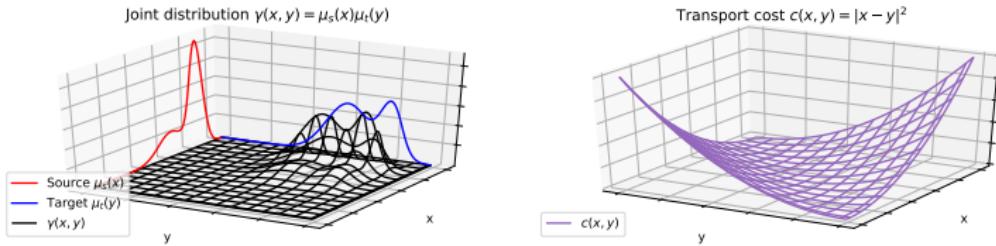
# Kantorovich relaxation

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- ▶ Leonid Kantorovich (1912–1986), Economy nobelist in 1975, proposed a different formulation of the problem
- ▶ With applications mainly for resource allocation problems

# Kantorovich relaxation



$\mu_s = \sum_{i=1}^n a_i \delta_{x_i}$  and  $\mu_t = \sum_{j=1}^m b_j \delta_{y_j}$  on a common ground space equipped with a distance

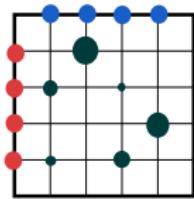
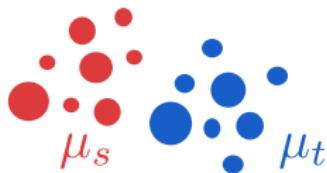
- ▶ The Kantorovich formulation seeks for a probabilistic coupling  $\pi \in \Pi(\mu_s \times \mu_t)$  between  $\mu_s$  and  $\mu_t$ .
- ▶  $\pi$  is a joint probability measure with prescribed marginals  $\mu_s$  and  $\mu_t$ .
- ▶ Computes the Wasserstein distance :

$$\mathcal{W}_p(\mu_s, \mu_t) = \left( \min_{\pi \in \Pi(\mu_s, \mu_t)} \sum_{i,j} d(x_i, y_j)^q \pi_{i,j} \right)^{\frac{1}{p}} \quad (3)$$

# Probabilistic couplings

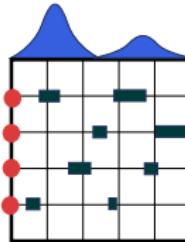
The resulting coupling  $\pi$  associates in a "fuzzy" way the points of the distributions.

Discrete



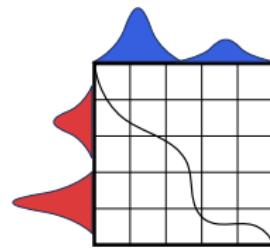
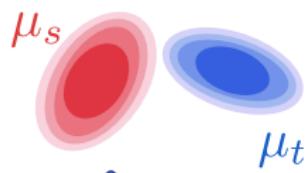
$$\pi$$

Semi discrete



$$\pi$$

Continuous



$$\pi$$

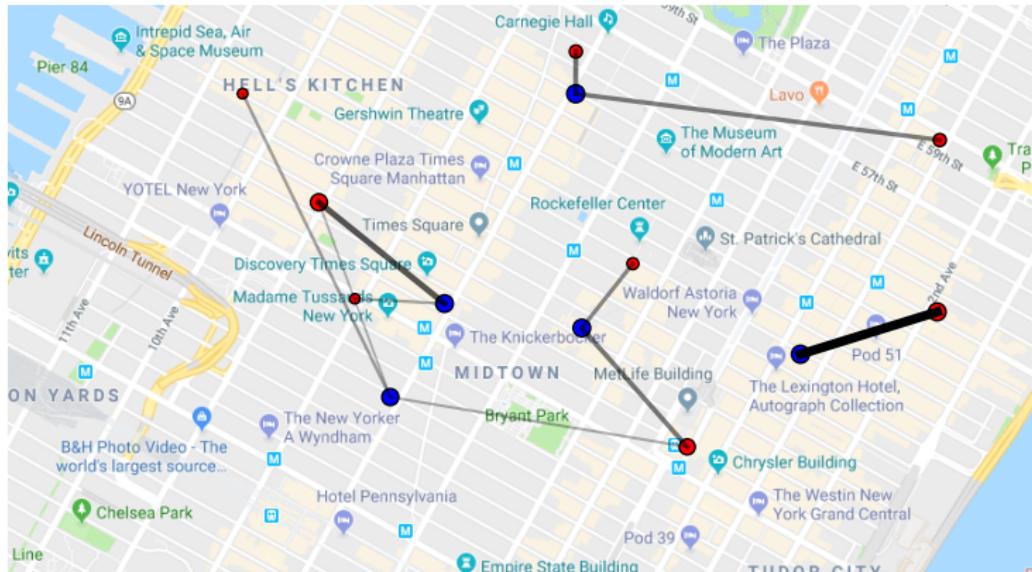
# Properties of Wasserstein distance

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(On the board)

# Illustration with bakeries and cafés

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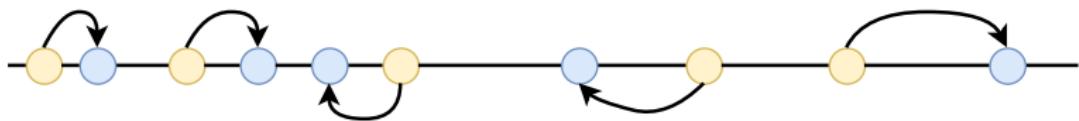
## Special case: 1D distribution

We consider the case where  $d(x, y) = |x - y|$

- ▶ if  $x_1 < x_2$  and  $y_1 < y_2$  then

$$d(x_1, y_1) + d(x_2, y_2) < d(x_1, y_2) + d(x_2, y_1)$$

- ▶ Any optimal transport plan respects the ordering of the elements
- ▶ The solution is given by the monotone rearrangement of  $\mu_s$  onto  $\mu_t$ .
- ▶ Very simple algorithm to compute the transport in  $O(N \log N)$ , by sorting both  $x_i$  and  $y_i$



## In the case $\Omega = \mathbb{R}^d$ , $d(x, y) = \|x - y\|$ and $p = 1$

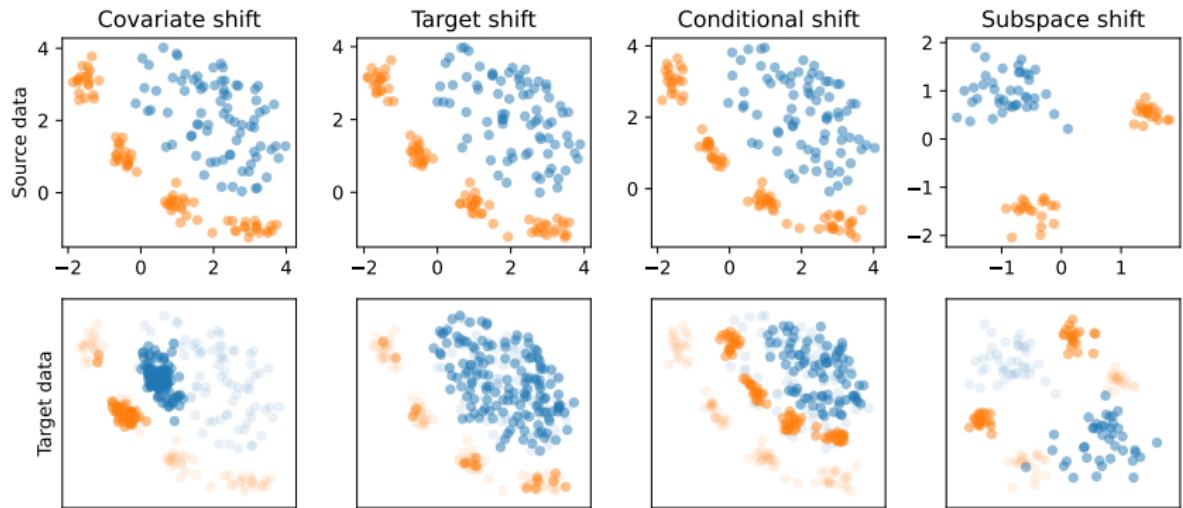
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The optimal transport problem then aim to find  $f \in \text{Lip}^1$  (set of 1-Lipschitz functions) as

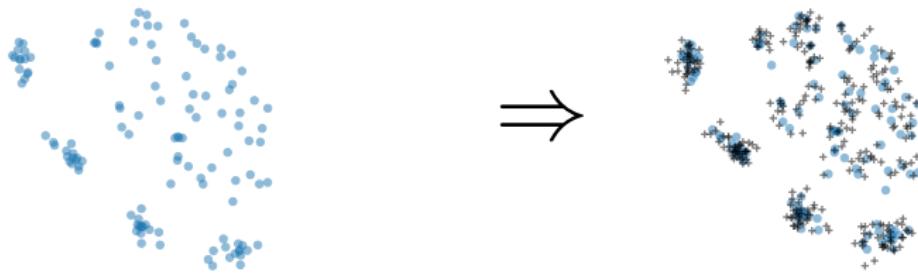
$$\sup_{f \in \text{Lip}^1} \int f d(\mu_s - \mu_t) = \sup_{f \in \text{Lip}^1} \mathbb{E}_{x \sim \mu_s}[f(x)] - \mathbb{E}_{y \sim \mu_t}[f(y)] \quad (4)$$

- ▶ Known as **Kantorovich-Rubinstein duality**

# Optimal transport for domain adaptation



# Generative modeling



## Objective

$$\{\mathbf{x}_i\}_{i=1}^n \Rightarrow g \text{ such that } p(\mathbf{x}) \approx g(\mathbf{z}) \text{ with } \mathbf{z} \sim \mathcal{N}$$

- ▶ Estimate a mapping function  $g(\mathbf{z})$  that generates similar samples to  $\{\mathbf{x}_i\}_{i=1}^n$ .
- ▶ Latent variable  $\mathbf{z}$  follows a known Normal or Unif distribution.
- ▶ Optional : recover the distribution (change of variable formula).

## Parameters

- ▶ Type of distribution for  $\mathbf{z}$ .
- ▶ Type of function for  $g$  (NN)

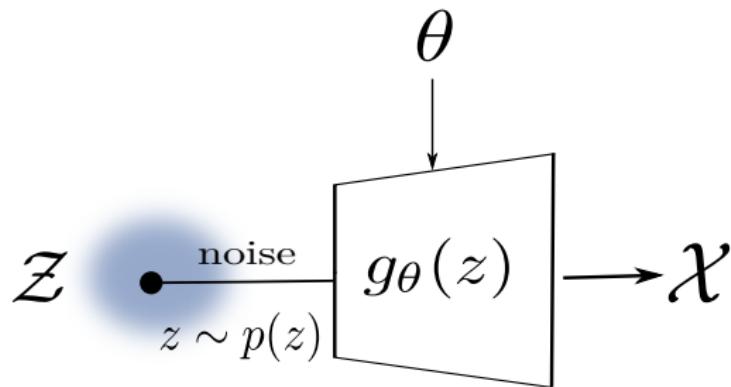
## Methods

- ▶ Generative neural networks.
- ▶ KDE, GMM.

# Generative modeling

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- ▶ Latent space  $\mathcal{Z}$  which we can sample using known  $p(\mathbf{z})$ .
- ▶ Use parametric functions  $g_\theta : \mathcal{Z} \rightarrow \mathbb{R}^d$ .
- ▶ Goal: optimize  $\theta$  such that when we sample  $\mathbf{z}$  from  $p(\mathbf{z})$  the output  $g_\theta(\mathbf{z})$  looks like being generated by  $p(\mathbf{x})$ .



# Generative modeling by divergence minimization

---

## Generator function

- ▶  $g_\theta : \mathbb{R}^p \rightarrow \mathbb{R}^d$  is a function (neural network) and  $p(\mathbf{z}) \in \mathcal{P}(\mathbb{R}^p)$ .
- ▶ Notation:  $g_\theta \# p(\mathbf{z})$  is the distribution of the random variable  $g_\theta(\mathbf{z})$  with  $\mathbf{z} \sim p(\mathbf{z})$ .

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## Minimizing the divergence between distributions

- ▶ Find the parameters  $\theta$  that optimize

$$\min_{\theta} D(p_{\text{data}}, g_\theta \# p(\mathbf{z}))$$

- ▶ Learn a generator  $g_\theta$  that minimize the divergence  $D$  between the generated data and the empirical data distribution  $p_{\text{data}} = \frac{1}{n} \sum_{i=1}^n \delta_{\mathbf{x}_i}$ .

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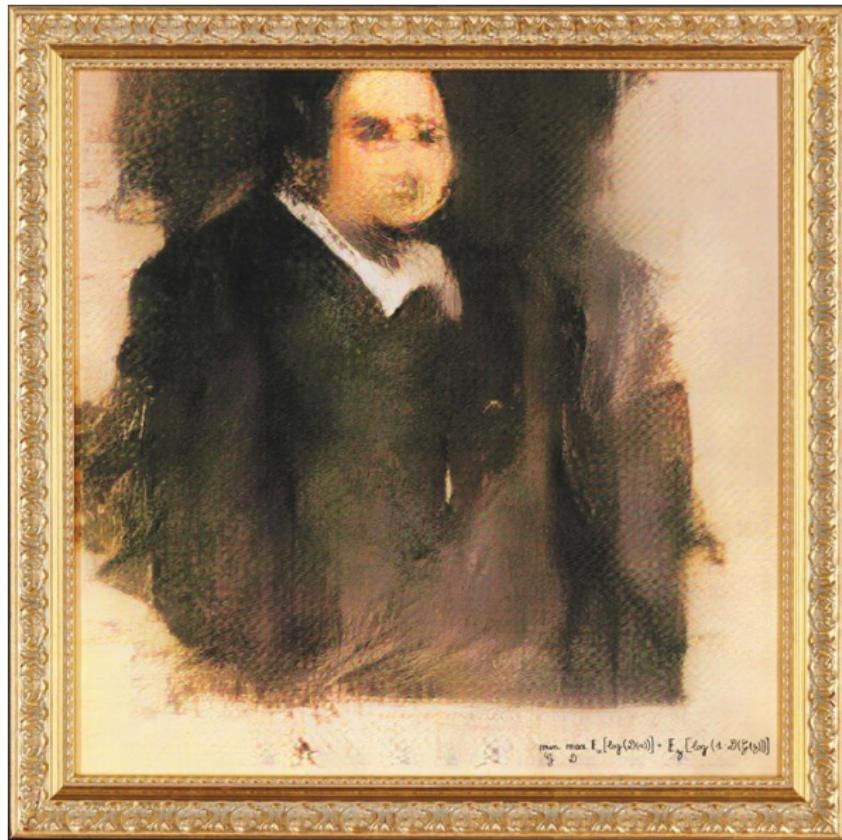
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- ▶ Different divergences can be used:
  - ▶ Jensen-Shannon (JS): classical GAN Goodfellow et al. 2014.
  - ▶ Wasserstein (Optimal Transport) Arjovsky, Chintala, and Bottou 2017.

# Examples

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# Examples

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Style GAN: <https://arxiv.org/pdf/1812.04948.pdf>  
<https://www.whichfaceisreal.com/index.php>  
<https://www.instagram.com/openaidalle/>

# Diffusion models

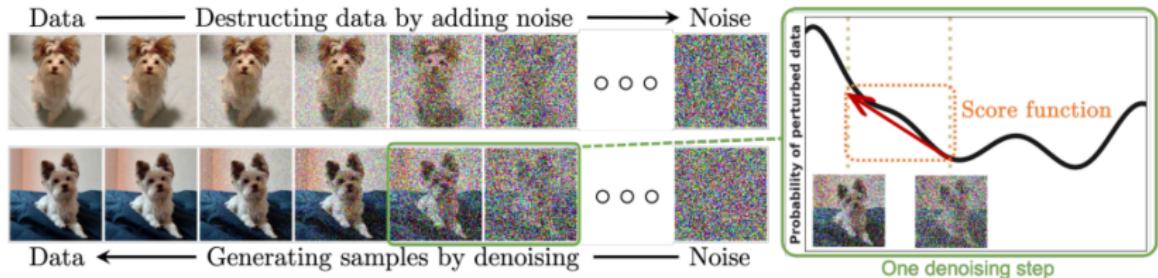


Figure: From Yang et al. 2024

$$\begin{aligned} \text{Forward: } q(\mathbf{x}_t | \mathbf{x}_0) &= p_{\mathcal{N}}(\mathbf{x}_t | \sqrt{\bar{\alpha}_t} \mathbf{x}_0, (1 - \bar{\alpha}_t) \mathbf{I}) \\ \text{Backward: } p_{\theta}(\mathbf{x}_{t-1} | \mathbf{x}_t) &= p_{\mathcal{N}}(\mathbf{x}_t | \boldsymbol{\mu}_{\theta}(\mathbf{x}_t, t), \boldsymbol{\Sigma}_{\theta}(\mathbf{x}_t, t)) \end{aligned} \quad (5)$$

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